

University of Victoria, Visual Arts

VISU MFA 2023

← Go back

LAST

Patterson

FIRST

Nicholas

1. TITLE

Station

1. YEAR OF CREATION:

2019

1. SIZE OF ARTWORK AND MEDIUM

24' x 12' x 20' Two-channel video projection installation with audio

1. FILE (TITLE THE FILE:

NNLASTNAMETITLEYYYY.JPG)



2. TITLE

Lady in the Radio

2. YEAR OF CREATION:

2019

2. SIZE OF ARTWORK AND MEDIUM

60" x 42" x 26" Single-channel video projection installation with audio

2. FILE (TITLE THE FILE:
NNLASTNAMETITLEYYYY.JPG)



3. TITLE

Acid Room

3. YEAR OF CREATION:

2021

3. SIZE OF ARTWORK AND MEDIUM

15'x8'x9' Site-specific three-channel video and projection installation with multiple-source audio

3. FILE (TITLE THE FILE:
NNLASTNAMETITLEYYYY.JPG)



4. TITLE

RadioJet

4. YEAR OF CREATION:

2021

4. SIZE OF ARTWORK AND MEDIUM

55" x 55" x 15" Single-channel video projection sculpture with audio

4. FILE (TITLE THE FILE:
NNLASTNAMETITLEYYYY.JPG)



5. TITLE

Dinner Time

5. YEAR OF CREATION:

2021

5. SIZE OF ARTWORK AND MEDIUM

72"x50"x36" Sculpture with audio

5. FILE (TITLE THE FILE:
NNLASTNAMETITLEYYYY.JPG)



6. TITLE

Dinner Time

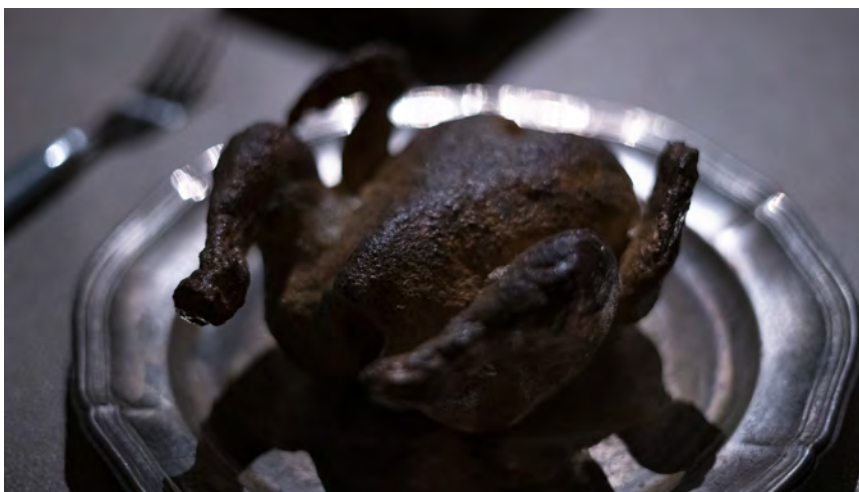
6. YEAR OF CREATION:

2021

6. SIZE OF ARTWORK AND MEDIUM

72"x50"x36" Sculpture with audio

6. FILE (TITLE THE FILE:
NNLASTNAMETITLEYYYY.JPG)



7. TITLE

Chicken Cordon Blue

7. YEAR OF CREATION:

2022

7. SIZE OF ARTWORK AND MEDIUM

20'x30'x8' Two-channel site-specific video and sculpture installation with audio

7. FILE (TITLE THE FILE:

NNLASTNAMETITLEYYYY.JPG)



8. TITLE

Chicken Cordon Blue

8. YEAR OF CREATION:

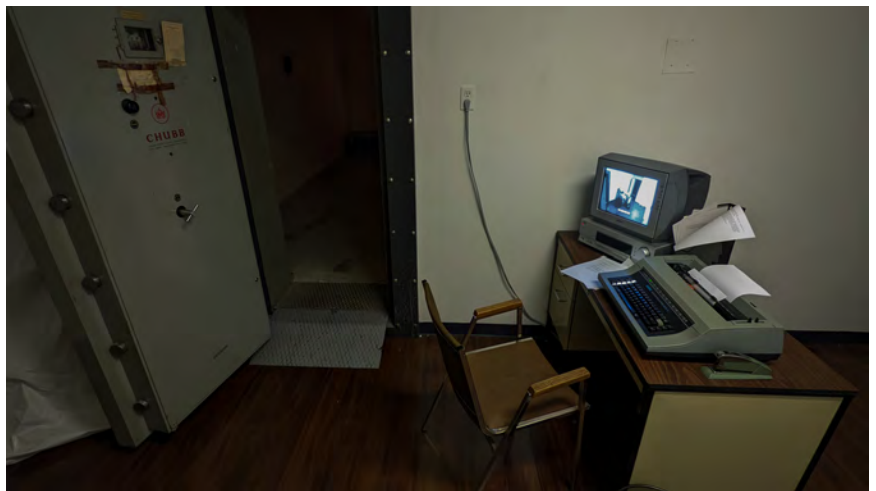
2022

8. SIZE OF ARTWORK AND MEDIUM

20'x30'x8' Two-channel site-specific video and sculpture installation with audio

8. FILE (TITLE THE FILE:

NNLASTNAMETITLEYYYY.JPG)



9. TITLE

Position Vacancy

9. YEAR OF CREATION:

2022

9. SIZE OF ARTWORK AND MEDIUM

20'x10'x8' Two-channel site-specific video and sculpture installation with audio

9. FILE (TITLE THE FILE:
NNLASTNAMETITLEYYYY.JPG)



10. TITLE

Position Vacancy

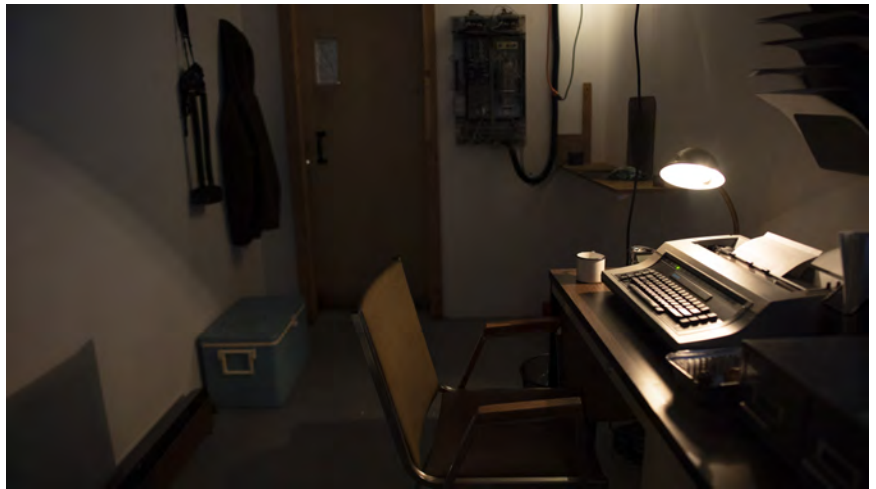
10. YEAR OF CREATION:

2022

10. SIZE OF ARTWORK AND MEDIUM

20'x10'x8' Two-channel site-specific video and sculpture installation with audio

10. FILE (TITLE THE FILE:
NNLASTNAMETITLEYYYY.JPG)



VIDEO 1. TITLE

Station

VIDEO 1. YEAR OF CREATION

2019

VIDEO 1. MEDIUM

Two-channel video projection installation with audio

VIDEO 1. LINK (URL)

youtu.be

VIDEO 2. TITLE

New Life

VIDEO 2. YEAR OF CREATION

2020

VIDEO 2. MEDIUM

1080p video

VIDEO 2. LINK (URL)

youtu.be

VIDEO 3. TITLE

RadioJet

VIDEO 3. YEAR OF CREATION

2021

VIDEO 3. MEDIUM

Single channel video projection sculpture with audio

VIDEO 3. LINK (URL)

[youtu.be](#)

VIDEO 4. TITLE

DinnerTime

VIDEO 4. YEAR OF CREATION

2021

VIDEO 4. MEDIUM

Sculpture with audio

VIDEO 4. LINK (URL)

[youtu.be](#)

VIDEO 5. TITLE

Chicken Cordon Blue

VIDEO 5 YEAR OF CREATION

2022

VIDEO 5. MEDIUM

Two channel video and projection installation with audio, sculpture

VIDEO 5. LINK (URL)

[youtu.be](#)

B. LETTER OF INTENT

[Nick-Patterson-Letter-of-Intent.pdf](#)

C. CURRICULUM VITAE

[Nick-Patterson-CV.pdf](#)

NICK PATTERSON (he/him)
ARTIST

Victoria, BC, Canada

nickdjp@gmail.com

Education

2021 - **Bachelor of Fine Arts** - Graduate with Honours and Distinction in Visual Arts from the University of Victoria, Victoria, BC

Awards

2020 - **Asper Scholarship in Film and Video Arts**
2020 - **Emily Apinis-Grundstein Scholarship**
2020 - **Heather Cragg Memorial Scholarship Renewal**
2019 - **Heather Cragg Memorial Scholarship**

Solo Exhibitions

2022 - **Position Vacancy** - The Crummy Gallery, Victoria, BC
2022 - **Chicken Cordon Blue** - The Vault Gallery, Victoria, BC

Group Exhibitions

2021 - **The End - BFA Exhibition** - University of Victoria, Victoria, BC
2021 - **Dystopia//Utopia** - Gastown Gallery, Online
2020 - **I had lots of dreams / I had another dream** - The Void, University of Victoria, Victoria, BC
2020 - **Connections: An Exhibition of Contemporary Drawing** - Audain Gallery, University of Victoria, Victoria, BC
2017 - **Out of the Grey** - Camosun College Visual Arts Department, Victoria BC

Publications

2017 - **The Church of Latter Day Eugenics** (illustrator) - Bizarro Pulp Press, USA
2013 - **Elmer Crowley** (illustrator) - Mandrake of Oxford, Oxford, UK
2012 - **Family Romance** (illustrator) - Jaded Ibis Press, Seattle, WA, USA

Work Experience

2021 - present - **Artist assistant for Paul Walde** - Victoria, BC
2018 - 20 - **SIM lab supervisor** - University of Victoria, Victoria, BC
2007 - present - **Sign & vinyl graphics installer/fabricator** - Victoria, BC

Volunteer Experience

2021 - **BFA Exhibition Chair** - University of Victoria, Victoria, BC
2021 - **BFA Exhibition Website Committee Co-Chair** - University of Victoria, Victoria, BC
2020-21 - **Mentorship coordinator** - Visual Arts Student Association, University of Victoria, Victoria, BC

Teaching Experience

2015 - **Art instructor/Artist in residence** - Bakerview Centre for Learning, Abbotsford, BC

Letter of Intent

To obscure the boundary between reality and fiction I build immersive environments and obsolete devices that incorporate video and sculpture, where viewers are invited to experience a world that is simultaneously ancient and futuristic. I am fascinated by places and objects much older than myself because they suggest the presence of another world. Through layering visible expressions of time I reproduce the sense of deep memory that archaic machines or decaying buildings evoke, and provide access to their history or purpose through video. By projecting an old world into the distant future and merging familiarity with strangeness, I confront my longing for comfort in an uncertain future. The props and sets I build pass back and forth between physical and virtual space, linking the fictional world and the real. The efficiency of this process, as well as the accumulation of history through reuse inspires new works.

I want to pursue an MFA because it gives me the time and space to ask questions about my art and open new ways of understanding my practice. I look forward to being prolific in my efforts to make video work by having regular access to recording equipment, studio space, and editing suites. To advance my practice I want to utilize new methods in video production such as photogrammetry, Unreal Engine 5, and live camera tracking. Researching how my art can more concisely communicate ideas about the future, automation, isolation, and ecological collapse will strengthen my art. Being able to streamline my workflow and reduce the production time for video work will allow me to spend more time researching themes in my art and generate momentum in my practice. I want to explore constructing multipurpose devices that combine video, audio, and sculpture which manipulate space and create portals that transport viewers from the gallery experience to something otherworldly. Feedback from peers and visiting artists will provide insight essential to that process and give me a better understanding of how my art may contribute to contemporary art. Most of all I look forward to sharing knowledge and helping others by reducing technical barriers in art production. The best memories of my

undergrad were helping others overcome technical challenges in their practice. My love of teaching is why I pursued a BFA, and now an MFA.

I'm confident I would be an ideal MFA candidate because of my previous experiences with teaching. A highlight of my time at UVic was working as a Sim Lab supervisor in the Fine Arts building, helping students learn to use creative software. In the final year of my undergrad I demonstrated strong leadership skills during my time as chair of our graduating exhibition.

My current practice is rooted in Victoria materially and conceptually. The connections I have made with other artists and faculty here are important to my continuing research. The art I make is built from recurring materials, props, and sculptures that take on significance through repeated use. This technique is something I want to push farther without restarting. I have ongoing relationships with artists and communities that I want to maintain and continue working with during my MFA. Only by studying at UVic can I continue learning from artists already familiar with my art, as well as gain fresh perspectives from others, benefiting from both avenues of critique.

My undergrad at UVic was a wonderful experience in many ways. The faculty were supportive and encouraging. I would love the chance to work with them as a TA or technical advisor. After completing my MFA I would like to work at UVic and help to improve accessibility for art production in the Visual Arts Building. During my undergrad and since, I have observed a need for more technical support in the department. I know that I could add value to the Visual Arts program and help improve outcomes for students of all skill levels. I'm eager to expand my practice and push the boundaries of my research at UVic.

Thank you for your time and consideration.